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Off-line Text-Independent Writer Recognition: A Survey

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Writer recognition is to identify a person on the basis of handwriting, and great progress has been achieved in the past decades. In this paper, we concentrate ourselves on the issue of off-line text-independent writer recognition by summarizing the state of the art methods from the perspectives of feature extraction and classification. We also exhibit some public datasets and compare the performance of the existing prominent methods. The comparison demonstrates that the performance of the methods based on frequency domain features decreases seriously when the number of writers becomes larger, and that spatial distribution features are superior to both frequency domain features and shape features in capturing the individual traits.

Keywords: Off-line; text-independent; writer recognition; feature extraction; classification; datasets; performance evaluation.

1. Introduction

The requirements of personal authentication for information security have placed biometrics at the center of the academic and industrial research.⁶³ Biometrics refers to the automatic identification or verification of persons using their individual physical or behavioral characteristics. In terms of the traits employed, biometrics can be classified into physiological biometrics and behavioral biometrics. Writer recognition is a branch of behavioral biometrics using handwriting as individual characteristics for authentication. An ideal biometric should be universal, where each person possesses the characteristic; unique, where nobody should share the same

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characteristic; permanent, where the characteristics should not change over time; and collectable, where the characteristics should be quantifiable and easy to obtain.⁶² It appears that handwriting cannot completely satisfy all the characteristics. However, handwriting is the most widespread carrier of personal behavioral information, and signatures have already been used as the legitimate means to verify an individual's identity for several centuries. People always do some writing in daily life, and the growing popularity of digital cameras and smartphones makes the collection of handwriting become more and more convenient. For these reasons above, handwriting is still an effective way to represent the uniqueness of individual, and plays an essential role in biometric identification.

Writer recognition has attracted lots of researchers who are interested in scientific challenges and potential applications. In the early years, researchers extensively investigated the problem of text-dependent writer recognition. Plamondon and Lorette⁸⁰ summarized the progress of writer identification and signature verification. Since the year of 2000, researchers paid continuous attention to reaching the goal of text-independent writer recognition. Successively, numerous approaches for different conditions and languages were proposed. Several surveys^{7,14,67,92} were published to cover the progress of writer recognition in the past years. In this paper, we concentrate ourselves on the issue of off-line text-independent writer recognition by summarizing the state of the art methods from the perspectives of feature extraction and classification. We also exhibit some public datasets and compare the performance of some existing prominent approaches.

The remainder of this paper is organized as follows. Section 2 summarizes the problem of off-line text-independent writer recognition and analyzes some related concepts. Feature extraction and classification are presented in Secs. 3 and 4 respectively. Section 5 exhibits some widely used public datasets and Sec. 6 compares the performance of writer recognition approaches. A brief discussion is given in Section 7.

2. Overview of the Problem

Writer recognition is to identify a person on the basis of handwriting, and have many potential applications. Figure 1 sketches three main modules of a writer recognition



Fig. 1. Framework of a writer recognition system.

system: preprocessing, feature extraction, and classification. The role of the preprocessing module is to clean the handwriting (i.e. remove noise), segment the handwritten image into pieces, normalize the size of pieces, and do some operations which contribute to appropriate feature representation. After that, features of the references are extracted and stored into the knowledge base. Likewise, features of the query are also extracted by the same process. During the classification, trained classifiers assign the unknown query pattern to one of the known patterns under the consideration of the knowledge base.

2.1. On-line versus off-line

In terms of data acquisition, writer recognition can be classified into two categories: on-line and off-line. On-line data means that handwriting is collected at the same time when it is produced. The writer usually creates handwriting via a mouse or an electronic pen, and the output contains both sequential and spatial information. Offline data refers to static image of handwritten document. Handwriting is captured by a scanner or camera, and is stored as an image. Due to the lack of sequential information, off-line writer recognition is considered as a harder task.

2.2. Writer recognition versus handwriting recognition

Compared with writer recognition, handwriting recognition is an older and broader research field which has lasted for several decades.⁸¹ Off-line handwriting recognition involves automatic transcription of handwritten image into text. Since different people have different writing ways of the same character, it is necessary to eliminate individual variations of the character among a large number of writers to obtain invariant representation.¹⁶ However, individual variations among different writers are the foundation of writer recognition, in which investigators attempt to discover the specificity of writing style to achieve the goal of authentication. Although writer recognition and handwriting recognition are completely opposite, the information of writer's writing style can be used to reduce ambiguities in general pattern representation of handwriting recognition.

2.3. Writer recognition versus signature verification

Writer recognition is to identify a person on the basis of handwriting, while signature verification aims to verify the identity of an individual based on the signature. Handwriting and signature are considered as two basic products of writing, but there are some differences between them. Typically, handwriting is produced with a natural writing attitude. People usually have no legal intention at this time, so they will not try to forge their writing style. Signature often signifies official act and is used for personal authentication. In this paper, we focus on the issue of off-line text-independent writer recognition. Readers who are interested in signature verification.



Fig. 2. A writer identification system and a writer verification system.¹⁶

can find more information in Ref. 59 which provided an impressive overview of signature verification and highlighted the most profitable directions of this field.

2.4. Text-dependent versus text-independent

On the basis of the content of handwriting, writer recognition is divided into two categories: text-dependent and text-independent.⁸⁰ The former assumes that the references and the query must be the same text content. This survey focuses on offline text-independent writer recognition, which eliminates the restriction of text content. Text-independent methods usually require sufficient handwritten text of each writer to extract robust statistical features for pattern representation. Thus, the minimal amount of enough handwritten text is of crucial importance.^{15,36,37}

2.5. Writer identification and writer verification

Writer identification and writer verification are two different tasks of writer recognition.¹¹¹ As shown in Fig. 2, writer identification is to find the author of the query, similar to a one-to-many search. The output of an identification system is a sorted list of candidates of writers. Writer verification is a one-to-one comparison of two handwriting samples. The goal of verification is to determine whether they are produced by the same person or not. It is obvious that writer identification techniques can be applied to writer verification favorably.^{1,13,20,30,88}

3. Feature Extraction

Features widely used for off-line text-independent writer recognition can be generally categorized into two types: texture and shape features. When texture features are used, handwriting is characterized as a series of texture properties. On the other hand, when shape features are used, handwriting is characterized as a group of

Categories		References	Advantages	Disadvantages
	Frequency domain features	$\begin{array}{l} \mbox{Gabor features}^{46,48,108,119} \\ \mbox{Fourier spectral features}^5 \\ \mbox{Moment-based Gabor} \\ \mbox{features}^{96,97} \\ \mbox{Extended Gabor features}^{51,52,55} \\ \mbox{Gabor wavelet features}^{49,50,99,118} \end{array}$	Describes the global texture of hand- writing by the frequency content.	The performance decreases se- riously when the number of writers becomes larger; time- consuming.
Texture features	Spatial distri- bution features	$\begin{array}{l} & \text{Run-length histogram}^{27} \\ & \text{Gray level co-occurrence matrix}^{86} \\ & \text{Text line-based feature}^{65,75,82} \\ & \text{Gradient feature}^{8,23,83} \\ & \text{Edge-hinge features}^{21,109} \\ & \text{Edge structure coding}^{110} \\ & \text{MPP contours}^{2-4}, \text{LBP}^{39,77} \\ & \text{Geometrical features}^{43} \\ & \text{Gray level run matrix}^{29,30} \\ & \text{SIFT}^{33,34,57,106,113-115} \\ & \text{SURF}, ^{98} \text{ oBIF columns}^{76} \end{array}$	Retains the local structure infor- mation; can be applied to differ- ent languages; keeps high iden- tification accuracy when the number of writers becomes larger.	Needs abundant handwritten text of each writer.
Shape features		Allographs ^{17,18,93–95} Graphemes ^{1,10–12,64,105} Fragments ^{30,37,48,60,61,100–102,107}	Similar to forensic handwriting analysis; obtains the codebook by learning algorithms.	The query and the references should be written by the same language.
Deep learning		$ m CNN^{26,35,117}$	Features are learned from the data directly.	Needs enormous training data.

Table 1. Feature categories.

segmented shapes. Furthermore, texture features can be classified into two subcategories: frequency domain features and spatial distribution features. Frequency domain features concern the global traits of handwriting in frequency domain. Spatial distribution features concern local spatial structures of handwriting. With the emergence of deep learning, deep neural networks (DNN) are also used as popular tools of feature extraction for writer recognition. A brief description of different categories of features is shown in Table 1.

3.1. Texture features

Texture features reflect the traits of handwriting from two different aspects. The first ones are frequency domain features, which treat handwriting as a whole texture, and utilize frequency transform techniques to extract features. The second ones are spatial distribution features, which treat handwriting as a series of edges, contours, and strokes, and employ the spatial distribution of specific parts to describe the characteristics of handwriting.



Fig. 3. The original handwriting and Gabor filters outputs.⁸⁶

3.1.1. Frequency domain features

Handwriting can be treated as a particular texture, which is defined as the variations of gray level that form certain repeated patterns. Therefore, texture analysis techniques can be used for feature extraction.⁸⁰ Frequency transform techniques are typical representatives of them. Said *et al.*⁸⁶ proposed a texture analysis approach using multichannel 2-*d* Gabor filtering technique (see Fig. 3). The multichannel 2-*d* Gabor filters with different spatial frequencies and orientations. The mean value and standard deviation of filtered images are used as global features. If *a* orientations and *b* frequencies for each orientation are selected to create Gabor filters, a feature vector with $2 \times a \times b$ elements will be extracted. The mathematical expressions of the 2-*d* Gabor model⁴⁵ are

$$h_e(x, y, f, \theta) = g(x, y) \cdot \cos[2\pi f(x\cos\theta + y\sin\theta)], \tag{1}$$

$$h_o(x, y, f, \theta) = g(x, y) \cdot \sin[2\pi f(x\cos\theta + y\sin\theta)], \qquad (2)$$

where f and θ are the spatial frequency and orientation of the Gabor filter. The even and odd symmetric Gabor filters are denoted as h_e and h_o , respectively. g(x, y) is a 2-d Gaussian function

$$g(x,y) = \frac{1}{2\pi\sigma^2} \cdot \exp[-(x^2 + y^2)/2\sigma^2],$$
(3)

where σ is the space constant. Zhu *et al.*¹¹⁹ adopted the spatial frequency responses of Gabor filters as features for Chinese writer identification. He and Tang⁴⁶ used both Gabor features and autocorrelation function to extract features. Ubul *et al.*¹⁰⁸ utilized the Gabor features combined with feature selection technique for Uyghur writer

identification. Shahabi and Rahmati^{96,97} improved 2-*d* Gabor filters with momentbased features. Instead of mean value and standard deviation of filtered images, the moments are extracted by sliding windows as features for Farsi writer identification. Helli and Moghadam^{51,52,55} presented the extended Gabor model called as XGabor, and defined the ratio of the strength of the filtered image versus the strength of the original handwriting image as the feature for Persian writer identification, where the strength of image is the sum of all image pixel values.

Shen *et al.*⁹⁹ introduced the Gabor wavelet technique to extract features owing to the advantage that wavelet representation is able to describe spatial structure of the images while preserving information of spatial relations. The handwriting image is decomposed into a series of wavelet subbands and wavelet coefficients (e.g. the energies of wavelet sub-bands) are used as the features. Wavelet coefficients are employed to build different models for the handwriting of each writer. He *et al.*^{44,45} presented a wavelet-based generalized Gaussian density model which can reduce the excessive calculation cost to replace the traditional Gabor model. He *et al.*⁴⁹ also proposed a method using wavelet based hidden Markov tree model (HMTM) for Chinese writer identification. The wavelet transform of the image f(x, y) is defined as

$$W_{s,f}(x,y) = f(x,y) * \psi_s(x,y),$$
(4)

where * is the 2-*d* convolution operator, *s* is the scale, and $\psi_s(x, y)$ is the multi-scale 2-*d* wavelet function. $\psi_s(x, y)$ is defined as

$$\psi_s(x,y) = (1/s^2)\psi(x/s,y/s).$$
(5)

Zhang *et al.*¹¹⁸ proposed a hybrid method combining Gabor wavelet and mesh fractal dimension for feature extraction. The first step of the hybrid method is to decompose the original handwriting by the 2-*d* Gabor filters. Then, decomposed images are reshaped to 1-*d* sequences. After that, the sequences are decomposed using the wavelet filters. Finally, the mesh fractal dimension of each sequence is the Gabor wavelet-fractal feature vector. Al-Dmour and Abu Zitar⁵ presented a hybrid Fourier spectral statistical approach for Arabic writer identification. Bertolini *et al.*¹³ utilized local phase quantization (LPQ) extracted by the 2-*d* short-term Fourier transform for writer identification.

3.1.2. Spatial distribution features

Different from frequency domain features, spatial distribution features represent the characteristics of handwriting by statistical information of spatial structures extracted from the edges, keypoints and text lines. Dinstein and Shapira²⁷ employed black pixel run-length histograms for writer recognition. Another type of texture feature is gray level co-occurrence matrix, which is often used as a benchmark feature.⁸⁶ Djeddi *et al.*^{29,30} extracted the run-length features from the gray level run matrix (GLRM) to describe the characteristics of handwriting, which takes four orientations (0°, 45°, 90°, 135°) into account. It is well known that the gradient



Fig. 4. Edge-direction feature and edge-hinge feature.²¹

contains both magnitude and direction information, and can be used to describe the property of texture. Ram and Moghaddam⁸³ used the direction information of gradient features for writer identification. Their experiments showed that the direction intervals $[0^{\circ}, 60^{\circ}]$ and $[300^{\circ}, 360^{\circ}]$ are the most important and essential discriminative ranges in Persian handwriting. Chanda *et al.*²³ used both chain-code-based direction features (quantified into four directions) and gradient-based direction features (quantified into 16 directions) for Bengali writer identification, and similar method⁸ was also proposed for Arabic writer identification.

Bulacu et al.²¹ proposed two kinds of edge-based features: edge-direction feature and edge-hinge feature (see Fig. 4). Edge-direction feature is extracted from a binary image which is composed of edge pixels. Each edge pixel emerging from the central edge pixel is checked, and the direction of each verified instance is accumulated into the histograms of probability distribution. The primary innovation of the edge-hinge feature is to consider both edges emerging from the central edge pixel. Subsequently, joint probability distribution of directions of two edges is computed. Van der Maaten and Postma¹⁰⁹ improved the edge-hinge feature by multi-scale analysis. Li and Ding⁶⁸ extended the edge-hinge feature into grid microstructure feature (GMF, see Fig. 5) for Chinese writer identification. The edge-hinge feature inspects the directions of the two nearest edge pixels emerging from the central edge pixel, while GMF focuses on recording the positions of each edge pixel pairs in the grid. Xu et al.¹¹⁶ adopted GMF combined with weighted feature matching method to solve the problem of sensitivity of pen-width. Wen et al.¹¹⁰ characterized the frequent structures distribution of edge fragments on multiple scales using the edge structure coding (ESC), which can be considered as a generalization of GMF. He and Schomaker⁴⁷ extended edge-hinge feature to delta-n hinge features, which are rotationinvariant. Besides the distribution of edge pixels, structural information extracted from contours are also commonly used. Abdi et al.^{2–4} extracted the lengths, directions, angles and curvatures from the minimum-perimeter polygon (MPP) contours



Fig. 5. Extraction of the GMF.⁶⁸

of Arabic handwriting to construct the feature vectors. Hassaine et al.⁴³ proposed a set of geometrical features to characterize English writing style. Newell and Griffin⁷⁶ adopted oriented basic image feature (oBIF) columns for writer identification, and enhanced the performance by encoding the writer's style as the deviation from the mean encoding for the population of writers. Some well-known textural descriptors for keypoints are applicable to writer recognition, such as scale invariant feature transform (SIFT)⁷² and speeded-up robust feature (SURF).⁹ Woodard et al.¹¹³ used the quantized SIFT as the local feature for Arabic writer recognition. Fiel and Sablatnig^{33,34} utilized the SIFT descriptors for both writer identification and writer retrieval. Fecker et al.³² proposed an SIFT-based method for historical Arabic writer identification. Christlein *et al.*²⁵ used the RootSIFT-based GMM supervectors to encode the features for each writer. Hu et al.⁵⁷ presented two coding strategies as improved fisher kernels coding and locality-constrained linear coding to encode the SIFT descriptors to describe the writing style. Wu et al.¹¹⁴ employed the SIFT descriptors with both scale and orientation information extracted from word regions for multilingual writer identification. Tang et al.¹⁰⁶ presented an identification system using the SIFT descriptors combined with triangular features. Xiong et al.¹¹⁵ employed the modified SIFT descriptors with contour-directional feature to create a two-stage system for writer identification. Sharma and Dhaka⁹⁸ proposed languagefree writer identification based on SURF. local binary Patterns $(LBP)^{78}$ are also introduced for writer recognition. The LBP maps each pixel to an integer code representing the relationship between the center pixel and its neighborhoods. It encapsulates the local geometry at each pixel by encoding binarized differences with neighbor pixels as

$$LBP = \sum_{n=0}^{N-1} s(p_n, p_c) * 2^n,$$
(6)

where p_c is the central pixel being encoded, p_n are N symmetrically and uniformly sampled points on the periphery of a circular area of p_c , and $s(p_n, p_c)$ is a binarization function. A widely used binarization function $s(p_n, p_c)$ is defined as

$$s(p_n, p_c) = \begin{cases} 1: \ p_n \ge p_c, \\ 0: \ p_n < p_c. \end{cases}$$
(7)

Nicolaou *et al.*⁷⁷ presented an oriented texture feature set based on LBP. Bertolini *et al.*¹³ assessed the performance of LBP and LPQ, and demonstrated that both LBP and LPQ surpass GLCM features by a considerable margin in writer verification. Hannad and Siddiqi³⁹ utilized LBP for Arabic writer identification, and their subsequent work⁴⁰ evaluated the effectiveness of LBP, LPQ and local ternary patterns (LTP).

Some researchers also tried to extract features from text lines. Marti *et al.*⁷⁵ extracted 12 features from text line images, including height of the text line, slant information, and slopes of the second and third line segments. Rafiee and Motavalli⁸² extracted a set of similar features from the baseline of text line images. Kirli and Gulmezoglu⁶⁵ utilized global and local information of three main writing zones such as width, thickness, surface area, size, and density to reveal individual writing style. Schlapbach and Bunke^{87–90} utilized hidden Markov model (HMM) and Gaussian mixture model (GMM) for handwriting modeling. A sliding window is used to transform a normalized text line into a sequence of feature vectors. The features are represented by the number of black pixels in the window, center of gravity, second-order moment, number of black-to-white transitions in the window, and so on.

3.2. Shape features

Different from spatial distribution features, shape features employ the local closed regions of characters/letters to represent the characteristics of handwriting. Schomaker and Bulacu^{93,94} assumed that the writer is a stochastic allograph generator and proposed the connected-component contours (CO^3 , see Fig. 6) to describe the shape of allograph. Schomaker and Bulacu¹⁷ also discussed the clustering methods for shape codebook generation (see Fig. 7). Allographic features were successfully applied to historic documents.^{18,95} Bensefia *et al.*^{10–12} exploited graphemes extracted from the fragments of handwriting as the invariants of each writer for writer recognition. Sreeraj and Sumam¹⁰⁵ extracted graphemes from the Malayalam handwritten documents for writer identification and verification. Abdi and Khemakhem¹ synthesized graphemes using beta-elliptic model rather than clustering original graphemes from the segmented handwriting. Instead of generating one single codebook, Khalifa *et al.*⁶⁴ utilized an ensemble of grapheme codebooks to describe properties of handwriting, and improved the performance by the fusion of multiple codebooks.

Smaller patches of the characters/letters are also used to extract shape features. Siddiqi and Vincent^{100–102} divided the words into small sub-images which only



Fig. 6. A Kohonen self-organized map of CO³.⁹³

contain a part of stroke, and utilized the sub-images to represent the redundant patterns which are specific to different writers. Ghiasi and Safabakhsh³⁶ used small fragments of connected components rather than complex shapes to describe the writing style, and improved the encoding methods of fragments³⁷ by linear piece-wise approximation. Tang et $al.^{107}$ proposed a writer identification approach using the stroke fragment histogram combined with the local contour pattern histogram. Jain and Doermann^{60,61} utilized k-adjacent segments and contour gradient descriptors (CGD) instead of original character contours or graphemes for shape representation. He et al.⁴⁸ proposed a method to detect the primitive junctions in the stroke fragments, and used the probability distribution of junctions as the feature to distinguish different writers.

3.3. Deep learning

Unlike traditional methods, DNN can learn a feature mapping from training data directly. Compared with hand-designed feature descriptors, learning-based feature representation methods usually show better recognition performance because more data-adaptive information can be exploited in the learned features. Christlein et al.²⁶ used convolutional neural networks (CNN) to learn the activations of the hidden layers and encoded them to feature vectors by GMM supervector encoding for classification. Fiel and Sablatnig³⁵ used the output of the second-to-last fully connected layer as the feature vector for writer identification based on the Chi-square distance. Unlike above methods which only use CNN for feature extraction,



Fig. 7. Examples of codebooks with 400 graphemes, (a) k-means, (b) k-som1D and (c) k-som2D.¹⁷

Yang *et al.*¹¹⁷ proposed an end-to-end writer recognition system which employs CNN for both feature extraction and classification directly.

4. Classification

In the classification process, the authenticity of the query is determined by matching its features to those stored in the knowledge base. This process produces a sorted list that states the authenticity of the query. Many classifiers can be used for textindependent writer recognition.

Figure 8 shows some of the most relevant classifiers which can be divided into three categories. The simplest and the most intuitive classifier is based on the concept of distance. In practice, there are not enough handwriting samples to train the parameters of a complex model. Hence, parameter-free distance-based classifiers are appropriate. The unknown pattern of the query is assigned to the pattern which contains the sample with the minimum distance to the query. For a distance-based



Fig. 8. Classifiers for writer recognition.

classifier, the distance metric is very important. The commonly used distance metrics for off-line text-independent writer recognition include Euclidean distance, weighted Euclidean distance, Manhattan distance, weighted Manhattan distance, Chi-square distance, weighted Chi-square distance, Hamming distance, and Mahalanobis distance. Among them, Euclidean distance is usually used as the benchmark to show the effectiveness of other distance metrics. Wirotius et al.¹¹² employed the minimum distance classifier with Mahalanobis distance for writer identification. Schomaker et al.^{93,94} used the nearest-neighbor classifier with both Hamming distance and Chisquare distance. In Refs. 45 and 49, the Kullback–Leibler divergence was used to calculate the similarity between probability distributions. The use of Chi-square distance metric yielded the best experimental results in Refs. 21, 33 and 97. However, the use of Hamming distance metric obtained the highest identification accuracy in Ref. 39. This is because the effectiveness of distance metrics is highly related to the features employed. Hence, some approaches adopt different distance metrics^{4,19} to calculate the similarity of corresponding features. Compared with original distance metrics, weighted distance metrics attempt to balance the contribution of each component of the feature vector. It is obvious that weighted metric always yields a better result than that of original metric.

The second type of classifier is based on the probabilistic model. Siddiqi and Vincent¹⁰⁰ utilized the naive Bayes classifier which assigns input pattern to the class with the maximum posterior probability for classification. Kirli and Gulmezoglu⁶⁵ used normal density discriminant function Bayes classifier to identify the writer.

Due to the capability of adapting the personal variability of different writers, HMM and GMM are applied to handwriting modeling. Schlapbach *et al.*^{87,88,90} presented a system for writer recognition using HMM-based recognizers. For each writer in the references, an individual HMM-based recognizer is built and trained with the data coming exclusively from that writer. The query is the input of each recognizer, and the output of each recognizer is a sequence of words with their log-likelihood scores. If the input and the training data come from the same writer, the output of the trained recognizer is more likely to be correctly recognized with the highest score. Therefore, the log-likelihood scores of all the recognizers are sorted and the query is assigned to the corresponding writer with the highest score. Schlapbach *et al.*^{89,91} proved that the GMM-based system is conceptually much simpler and trained faster than the HMM-based system under the same condition.

Some other classifiers and similarity metrics are also used for writer recognition. Bensefia *et al.*¹⁰ adopted correlation measure to calculate the similarity of graphemes. Saad⁸⁴ utilized fuzzy logic and genetic algorithm to estimate the similarity of different handwriting samples. Longest common subsequence^{51,53} was employed to calculate the distance between the references and the query. Helli and Moghaddam⁵⁴ employed a graph framework to determine the similarity of the feature relation graph (FRG) generated from the references and the query. When training samples are sufficient, neural networks (NN)^{55,75,82,83} and support vector machine (SVM)^{5,13,22,23,58,108} were widely applied to writer recognition.

5. Datasets

Public datasets play a crucial role in validating the performance of various approaches, and a growing number of public datasets is the fundamental prerequisite for the development of writer recognition. In early studies, some famous datasets containing writer information for handwriting recognition^{74,104} were used for writer identification task directly. As the research goes along, more and more specialized datasets are collected to satisfy the growing research requirements for various conditions. In this section, we review some widely used datasets which contain different image formats, numbers of writers and languages. A brief description is shown in Table 2.

Table 2. Popular datasets for writer recognition.

#	Dataset	Year	Images	Writers	Language
1	\mathbf{IAM}^{74}	1999	1539	657	English
2	$\mathbf{Firemaker}^{21}$	2002	1000	250	Dutch
3	$ImUnipen^{19}$	2007	416	208	English
4	$IFN/ENIT^{79}$	2002	2265	411	Arabic
5	$HIT-MW^{104}$	2007	241	241	Chinese
6	QUWI^6	2012	5085	1017	Arabic and English
7	${ m HaFT}^{85}$	2013	1800	600	Farsi
8	CVL^{66}	2013	1609	311	German and English

5.1. IAM

The IAM dataset⁷⁴ contains 1539 English handwriting document images from 657 writers. It includes the segmentation and ground-truth information at the text line, sentence, and word levels. IAM includes a variable number of handwritten pages per writer, from 1 page to 59 pages. In order to build a comparable experimental condition, researchers modified the IAM so that there are only two samples for each writer. For those writers who have more than two documents in the original IAM, only the first two documents are kept. For those writers who only have one document, the document is split roughly into half.

5.2. Firemaker

The Firemaker dataset²¹ contains 1000 handwriting pages collected from 250 Dutch writers and four pages each writer. Page 1 contains five short paragraphs with normal handwriting. Page 2 contains two paragraphs using uppercase letters. Page 3 contains forged handwriting with an unnatural writing attitude. Page 4 contains a description about a given cartoon which is written by writers in their own words. In general, only Pages 1 and 4 are used for writer identification.

5.3. ImUnipen

The ImUnipen dataset¹⁹ is the off-line version of an on-line dataset.³⁸ It contains 416 handwriting samples from 208 writers (two samples per writer). The images were derived from the on-line handwritten data, so the images of ImUnipen are synthetic. This dataset is often used to train codebook rather than test writer identification and verification approaches directly.

5.4. IFN/ENIT

The IFN/ENIT dataset⁷⁹ consists of 26 459 images of the 937 names of cities and towns in Tunisia, written by 411 different writers. Each writer was asked to fill 5 pages, and each page contains 12 city names. This dataset has been widely used by researchers of Arabic handwritten text recognition. Due to its public availability, researchers have also used the IFN/ENIT dataset for writer identification of Arabic text although it is limited to city names.

5.5. HIT-MW

The HIT-MW dataset¹⁰⁴ consists of 853 pages of handwriting and 186 444 characters produced under an unconstrained condition without preprinted character boxes. However, only 254 images from 241 writers are labeled with writer's information. For the labeled images, only the first page for each writer is used and each page is segmented into two commensurate parts.

5.6. QUWI

The QUWI dataset⁶ contains both Arabic and English off-line handwriting samples. It consists of handwritten documents of 1017 volunteers of different ages, nationalities, genders and education levels. Each writer was asked to copy a given text and to generate a random handwriting in both languages, which allows QUWI to be used for both text-dependent and text-independent writer recognition tasks.

5.7. HaFT

The HaFT dataset⁸⁵ is an off-line Farsi handwriting dataset for the purpose of textindependent writer identification and verification tasks. The dataset contains 1800 gray level images of unconstrained handwriting written by 600 writers. There are three eight text-line samples for each writer, each of which was written at a different time on a separate sheet. Four versions of the dataset were created with the sample lengths of 1, 2, 4, and 8 lines. Furthermore, 120 of the 600 participants wrote with the same writing instruments to create another versions of the dataset called UniHaFT.

5.8. CVL

The CVL dataset⁶⁶ is built for writer retrieval, writer identification and word spotting. It has 311 different writers and seven different handwriting samples (one German and six English) for each writer. CVL stores handwriting samples in the format of color images, and the bounding boxes for each word are also available.

6. Performance Evaluation

In order to evaluate the effectiveness of various writer recognition approaches, we summarize experimental results in the literature to analyze the performance of existing prominent approaches. We also report the performance of several approaches which are the winners and runner-ups of the international competitions^{28,41,42,69–71,73,103} in International Conference on Document Analysis and Recognition (ICDAR) and International Conference on Frontiers in Handwriting Recognition (ICFHR) from 2011 to 2015. The emergence of recent competitions provides us the opportunities to fairly compare the approaches in the state of the art with the same training samples and testing samples.

6.1. Evaluation criteria

The soft and hard TOP-N criteria⁶⁹ are widely used as evaluation criteria for writer identification. On the other hand, false acceptance rate (FAR), and false rejection rate (FRR) are utilized as evaluation criteria for writer verification.

For the soft TOP-N criterion, a correct hit is accumulated when at least one handwriting sample in the first N places of the sorted list is written by the correct writer. As to the hard TOP-N criterion, a correct hit is accumulated only when all

with unerent mp	outs and 0	utputs.
Output/Input	C_1	C_2
C_1	TAR	FAR
C_2	\mathbf{FRR}	TRR

Table 3. Four possible conditions with different inputs and outputs.

Notes: (TAR = true acceptance rate, FRR = false rejection rate, FAR = false acceptance rate, TRR = true rejection rate).

handwriting samples in the first N places of the sorted list are written by the correct writer. It is obvious that the hard criterion is more stringent.

Writer verification can be considered as the binary classification problem. Two types of class are C_1 : two handwriting samples black belong to the same writer and C_2 : two handwriting samples black belong to different writers. For a verification system, there are four possible conditions with different inputs and outputs (see Table 3). For a similarity measure x, the probability density distribution $P_{C_1}(x)$ of class C_1 and the probability density distribution $P_{C_2}(x)$ of class C_2 can be computed, respectively. Subsequently, the following cumulative probability distributions are obtained by changing the threshold θ for acceptance or rejection.

$$TAR(\theta) = \int_0^{\theta} P_{C_1}(x) dx,$$
(8)

$$FRR(\theta) = \int_{\theta}^{\infty} P_{C_1}(x) dx, \qquad (9)$$

$$FAR(\theta) = \int_0^{\theta} P_{C_2}(x) dx, \qquad (10)$$

$$\mathrm{TRR}(\theta) = \int_{\theta}^{\infty} P_{C_2}(x) dx.$$
 (11)

Among them, two types of errors are contained. The type I error is incorrect rejection of the case that two handwriting samples belong to the same writer, while the type II error is incorrect acceptance of the case that two handwriting samples belong to different writers. Receiver operating curve (ROC) is the plot of FAR and TAR with all possible thresholds, and equal error rate (EER) is the system error rate when FRR equals FAR. Both ROC and EER can also be used for performance evaluation.

6.2. Performance of existing prominent approaches

Table 4 is a comprehensive overview of the text-independent writer recognition systems presented in the literature. We can find that the performance of frequency domain features decreases seriously when the number of writers becomes larger, and that both spatial distribution features and shape features are superior to frequency

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\mathbf{Y}_{ear}	Ref.	Features	Classifiers	Writers	Images (Pages/Lines)	Dataset	Performance
2001	75	Text line based features	KNN, NN	20	100, Train:Test=4:1 (P)	IAM	Top-1: 90.7%
2004	87	Text line based features	HMM	50	2200, Train:Test=3:1 (L)	IAM	Top-1: 94.7%
2004	88	Text line based features	HMM	100	4307, Train:Test=3:1 (L)	IAM	Top-1: 96.6%
2006	89	Text line based features	GMM	100	4103, Train:Test=1:1 (L)	IAM	Top-1: 98.5%
2012	65	Text line based features	BC	93	4075, Train:Test=3:1 (P)	IAM	Top-1: 98.8%
2005	12	Graphemes	CD	150	300, Train:Test=1:1 (P)	IAM	Top-1: 86.0%
				88	176, Train:Test=1:1 (P)	\mathbf{PSI}	Top-1: 95.0%
2009	101	Chain code features and polygon features	CHID	150	300, Train:Test=1:1 (P)	IAM	Top-1: 94.0%
				650	1300, Train:Test=1:1 (P)		Top-1: 89.0%
2010	102	Redundant pattern features, curvature	CHID	650	1300 (P, LOO)	IAM	Top-1: 91.0%
		features and orientation features		375	1875 (P, LOO)	RIMES	Top-1: 84.0%
2011	09	K-adjacent segments	KNN	650	1300 (P, LOO)	IAM	Top-1: 92.1%
				302	3020, Train: Test=7:3 (P)	MADCAT	Top-1: 90.0%
2012	33	SIFT descriptors	CHID	650	1300 (P, LOO)	IAM	Top-1: 90.8%
				47	94, Train:Test=1:1 (P)	Private	Top-1: 98.9%
2013	13	LBP and	SVM	650	-, Train:Test=2:1 (P)	IAM	Top-1: 99.6%
		LPQ		315	945, Train:Test=2:1 (P)	BFL	Top-1: 99.4%
2013	61	CGDs	KNN	301	602 (P, LOO)	IAM	Top-1: 96.5%
2013	37	Contour fragment features	CHID	650	1300, Train:Test=1:1 (P)	IAM	Top-1: 94.8%
2013	107	Stroke fragment and contour pattern features	CHID	657	1314 (P, LOO)	IAM	Top-1: 92.6%
2014	76	oBIF columns	ED	301	602 (P, LOO)	IAM	Top-1: 99.0%
2014	106	Triangular and modified SIFT descriptors	CHID	657	1314 (P, LOO)	IAM	Top-1: 97.1%
2004	93	CO ³ ,	HD	150	300 (P, LOO)	Firemaker	Top-1: 87.0%
		Edge-direction and edge-hinge features	CHID		300, Train:Test=1:1 (P)		Top-1: 95.0%
2004	94	Fragmented CO ³ and edge-hinge features	HD	150	300 (P, LOO)	Firemaker	Top-1: 97.0%
2005	109	Multi-scale edge-hinge features	HD	150	300 (P, LOO)	Firemaker	Top-1: 97.0%

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Table 4.

$\mathbf{Y}_{\mathbf{ear}}$	Ref.	Features	Classifiers	Writers	Images (Pages/Lines)	Dataset	Performance
2007	19	Texture-level and allograph-leave features	CHID, ED	250 650	500 (P, LOO) 1300 (P, LOO)	Firemaker IAM	Top-1: 86.0% Top-1: 89.0%
2007	20	Texture-level and allograph-leave features	CHID, HD	350	1750 (P, LOO)	IFN/ENIT	Top-1: 88%
2009	2	Length, ratio and curvature stroke features	CHID	40	—, Train:Test=2:1 (P)	IFN/ENIT	Top-1: 92.5%
2010	30	Gray level run-length features	ED	130	650 (P, LOO)	IFN/ENIT	Top-1: 71.9%
2012	31	Run-length, edge-hinge features	MD	275	1375 (P, LOO)	IFN/ENIT	Top-1: 93.5%
2015	1	Beta-elliptic model based graphemes	CHID	411	2265, Train:Test=1:1 (P)	IFN/ENIT	Top-1: 90.0%
2013	34	SIFT descriptors	CD	309	1545, (P, LOO)	CVL	Top-1: 97.8%
2014	25	RootSIFT based GMM supervectors	GMM	309	1545, (P, LOO)	CVL	Top-1: 99.2%
2009	68	GMFs	WCHID	240	480, Train:Test=1:1 (P)	HIT-MW	Top-1: 95.0%
2012	110	Fragmented edge structure features	CHID	240	480 (P, LOO)	HIT-MW	Top-1:95.4%
2014	57	SIFT descriptors	KNN	240	480, Train:Test=1:1 (P)	CASIA	Top-1: 96.3%
2000	86	2-d Gabor features	WED, KNN	40	1000, Train:Test=3:2 (P)	Private	Top-1: 96.0%
2000	119	2-d Gabor features	WED	17	34, Train:Test=1:1 (P)	Private	Top-1: 95.7%
2002	10	Graphemes	CM	88	264, Train: Test=2:1 (P)	$\operatorname{Private}$	Top-1: 97.7%
2002	66	Gabor wavelet features	KNN	50	110, - (P)	Private	Top-1: 97.6%
2003	21	Edge-direction, edge-hinge and run-length	ED	250	500 (P, LOO)	$\operatorname{Private}$	Top-1: 75%
		features, autocorrelation, entropy					
2003	56	Connected components, local regions,	KNN	50	250, Train:Test=4:1 (P)	$\operatorname{Private}$	Top-1: 99.6%
		lower and upper contours, fractal features		20	100, Train:Test=4:1 (P)		Top-1:100.0%
2004	46	2-d Gabor features	WED	50	100, Train:Test=1:1 (P)	Private	Top-1: 42.0%
		Autocorrelation function	ED	50	100, Train:Test=1:1 (P)	$\operatorname{Private}$	Top-1: 90.0%
2005	45	Gabor features with GGDM	KLD	10	20, Train:Test=1:1 (P)	$\operatorname{Private}$	Top-1: 80.0%
2007	ŋ	Fourier spectral features	LDC	20	40, Train:Test=1:1 (P)	$\operatorname{Private}$	Top-1: 90.0%
2007	18	Texture-level and allograph-leave features	CHID, ED	10	70, (P, LOO)	Private	Top-1: 89.0%

				(
Year	Ref.	Features	Classifiers	Writers	Images (Pages/Lines)	Dataset	Performance
2007	58	Steered hermite features	SVM	30	300, Train:Test=1:1 (P)	Private	Top-1: 86.5%
2007	82	Baseline features	NN	20	130, Train: Test $=1:1$ (P)	Private	Top-1: 83.0%
2007	96	Moment-based Gabor features	CHID	40	120, Train: Test= $2:1$ (P)	Private	Top-1: 82.5%
2007	100	Sub-image features	CM	50	100, Train: Test $=1:1$ (P)	Private	Top-1: 94.0%
2008	49	Wavelet features with HMTM	KLD	500	1000, Train:Test=1:1 (P)	Private	Top-1: 36.4%
2008	44	Wavelet features with GGDM	KLD	500	1000, Train:Test=1:1 (P)	Private	Top-1: 39.2%
2008	52	2-d extended Gabor features	WED	70	350, Train:Test=3:2 (P)	Private	Top-1: 77.0%
2008	51	2-d extended Gabor features	LCS	40	500, Train:Test=3.2 (P)	Private	Top-1:95.0%
2009	118	Gabor features with mesh fractal dimension	WED	50	100, Train:Test=1:1 (P)	Private	Top-1: 56.0%
2010	36	Connected component fragment features	CHID	180	540 (P, LOO)	Private	Top-1: 99.7%
2013	×	Statistical and structural features	ED	250	500 (P, LOO)	Private	Top-1:75.0%
Notes:	*ED=I • HMM	Suclidean distance, WED = Weighted euclidean 1 - hiddan Markov model HD - hamming distri-	distance, KNN =	= K-nearest	neighbor classifier, NN = neu tenno. CD – cosino distence	ral networks, $\kappa_{\rm I}$ D $-\kappa_{\rm 10}$	CM = correlation

density model, HMTM = hidden Markov tree model, LCS = longest common subsequence, WCHID = weighted chi-square distance, MD = mahalanobisdivergence, GMM = Gaussian mixture model, LDC = linear discriminant classifier, SVM = support vector m = machine, GGDM = generalized gaussian divergence, GMM = Gaussian mixture model, LDC = linear discriminant classifier, SVM = support vector m = machine, GGDM = generalized gaussian divergence, GMM = Gaussian mixture model, LDC = linear discriminant classifier, SVM = support vector m = machine, GGDM = generalized gaussian divergence, GMM = Gaussian mixture model, LDC = linear discriminant classifier, SVM = support vector m = machine, GGDM = generalized gaussian divergence, GMM = Gaussian mixture model, LDC = linear discriminant classifier, SVM = support vector m = machine, GGDM = generalized gaussian divergence, GMM = generalized gaussian divergenĴ. 375 distance, BC = Bayesian classifier, LOO = leave one out test. ω

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Method	Rank&competition	Writers	Features	Classifiers	Performance
UCL	1st, 2011-ICDAR-A ⁴²	54	${ m oBIF}~{ m columns}^{76}$	KNN	Top-1: 100.0%
SHASTA	2 nd, 2011 -ICDAR- A^{42}	54	Directions, curvatures, etc.	KNN	Top-1: 81.1%
WAYNE	1st, 2012-ICFHR- A^{41}	206	Edge-hinge features, ²¹ etc.	SVM	Top-1: 95.3%
NEWELL	$1st, 2012$ -ICFHR- A^{91}	206	$oBIF columns^{76}$	KNN	Top-1: 95.3%
GMMS	$1st, 2014$ -ICFHR- A^{103}	1000	RootSIFT based GMM supervectors ²⁵	CD	Top-1: 73.4%
OBI/SIFT	2 nd, 2014 ICFHR- A^{103}	1000	SIFT features ³² and oBIF columns	CD, CHID	Top-1: 63.2%
TSINGHUA	1st, 2011-ICDAR- \mathbf{L}^{71}	26	GMF^{68}	WCHID	Top-1: 99.5%
MCS-NUST	2nd, 2011 -ICDAR-L ⁷¹	26	Chain-based features, etc.	KNN	Top-1: 99.5%
TEBESSA-C	1st, 2012-ICFHR-L ⁶⁹	100	${ m GLRM}^{30}$	MD	Top-1: 94.5%
TEBESSA-A	2nd, 2012-ICFHR-L ⁶⁹	100	${ m Edge-hinge~features}^{21}$	MD	Top-1: 92.3%
CS-UMD-A	1st, 2013-ICDAR- L^{70}	250	CGD ⁶¹		Top-1: 95.1%
CS-UMD-B	2nd, 2013-ICDAR-L ⁷⁰	250	CGD ⁶¹		Top-1: 95.0%
Nuremberg	1st, 2015-ICDAR-M ²⁸	300 (E,A)	Contour-Zernike moments ²⁴	SVM	Top-1: 29.0%
		300 (A,E)			Top-1: 55.0%
CVC	2nd, 2015 -ICDAR-M ²⁸	300 (E, A)	LBP		Top-1: 14.0%
		300 (A,E)			Top-1: 21.0%
Note: *KNN =	K-nearest neighbor classi	fier, $SVM = s_1$	upport vector $m = machine$, $CD = cosine$	e distance, CH	D = chi-square
distance, WCH	ID = weighted chi-square	distance, MD	= Manhattan distance, (E,A) $=$ English s	samples for trai	ining and Arabic
samples for tesi	t, (A, E) = Arabic samples	for training an	d English samples for test, $-A = Arabic he$	andwriting san	ples, -L = Latin
handwriting sa	mples, $-M = both Arabic$	and Latin han	dwriting samples.		

Table 5. Competitions for writer identification.

domain features in capturing the individual traits of handwriting. Furthermore, it can be found that the performance of spatial distribution features is better than that of shape features in most cases, which probably are due to two reasons. Firstly, segmenting a handwriting into shape elements leads to the damage of some necessary details. Secondly, the number of shapes is typically very large. We always need to generate a codebook of shapes in order to make the calculation of features computationally feasible. The usage of codebook also leads to the loss of characteristics of handwriting.

6.3. Performance of approaches in competitions

Table 5 reports the performance of several writer identification approaches including the winners and runner-ups of the ICDAR and ICFHR competitions. The oBIF columns is regarded as one of the most effective features of text-independent writer identification, in particular for Arabic handwriting. Newell and Griffin⁷⁶ developed an approach using oBIF columns with the Delta encoding, and achieved the first place in both 2011-ICDAR-A competition⁴² and 2012-ICFHR-A competition.⁴¹ SIFT-based features play an important role in the 2014-ICFHR-A competition.¹⁰³ The winner of the competition used the RootSIFT-based GMM supervectors 25 to encode the features for each writer, and the runner-up combined SIFT features with oBIF columns for feature representation. There are many discriminative features for Latin text-independent writer identification, including edge-hinge features,²¹ GMF,⁶⁸ GLRM,³⁰ and CGD.⁶¹ It can be found that the participant in the 2011-ICDAR-A competition⁴² who only used simple features (directions and curvatures) and plain classifier (KNN) could still obtain relatively good performance (81.1%). The difficulty of 2014-ICFHR-A¹⁰³ comes from the very large number of writers (1000 writers). As a consequence, the performance (73.4%) of the winner was much lower than that of previous competitions. Note that the performance of 2015-ICDAR-M²⁸ fell off seriously when training set and test set belonged to different languages. On the other hand, most of the winners and runner-ups of the ICDAR and ICFHR competitions employ spatial distribution features. It indicates that spatial distribution features are superior to both frequency domain features and shape features in capturing the individual traits. Besides, the fusion of different features is capable of achieving better performance.

7. Discussion

Considerable attention has been paid to the research of off-line text-independent writer recognition and great progress has been achieved in the past years. However, it is still an open issue because the performance of the state of the art is still far from being satisfactory.

In general, most of writer recognition approaches assume that: (a) All images in the dataset usually share the same acquisition condition. (b) Handwriting of the same people is created by the same or very similar writing instruments and materials. But both of them are far away from the real situation. There are challenges in solving the impracticability of those assumptions. It is hard to guarantee that the reference images and query images have the same resolution in practical applications due to the variety of acquisition equipment and collecting condition. In our daily life, a writer could have various handwriting samples due to different writing instruments used. As a consequence, the width of strokes and size of characters from the same writer are alterable in different time, which makes the authentication of the writer more difficult. Every case should be taken into consideration when we attempt to design a practical writer recognition system.

Many writer recognition approaches have been proposed for particular languages (Arabic, Bengali, Chinese, English, French, Oriya, Telugu, Uyghur, etc.), and some of them declare they can deal with different kinds of languages. An interesting but challenging question comes forward: is it even possible to create a language-independent writer recognition system? The system using English samples for training and Greek samples for test already appeared. The competition²⁸ in 2015-ICDAR-M was organized to study this interesting scenario when training and test samples belong to different languages.

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